Why should I get a permit?

- Structures built without a permit are often UNINSURABLE
- Building without a permit may result in LOSING FLOOD INSURANCE
- Buildings or renovations constructed without a permit may be UNSAFE or structurally unsound.
- Building/constructing renovations without the appropriate permit is ILLEGAL and can result in a VIOLATION

TO REPORT A VIOLATION:

Call: (985) 359-1185

OR

E-mail: <u>b.milioto@sjbparish.com</u>

Temporary Housing:

Travel trailers, RVs, mobile homes, and other non-rental/non-fee basis living quarters may be permitted during construction/repairs – see Planning and Zoning for details or **call (985) 651-5565**

Planning and Zoning Office:

102 E. Airline Hwy. LaPlace, LA 70068

Flood Zone Information and Elevations:

For flood zone information and information on elevation requirements, please contact the St. John the Baptist Floodplain Manager, Eric Wolverton at (985) 651-5565



Common Permitting Questions After a Disaster



If your property is within the Damage Area you WILL need a permit for:

- Structural work to roof or building*
- Repair or replacement of more than two windows
- New sheds
- Trade permits (electrical, a/c, etc.)
- □ Carports/patio covers
- Generators
- Renovations
- □ Elevations
- □ Foundation work
- New buildings / placement of mobile homes
- Swimming pools
- * May need a permit depending on scope of work

If your property is within the Damage Area you WILL NOT need a permit for:

- □ Cosmetic work
- □ Replacing shingles*
- Fences
- Repair or replacement of up to two windows
- Demolition
- ☐ Sign repair*
- * May need a permit depending on scope of work

How to apply for a permit:

Bring in the following materials:

- Completed application
 available online at
 http://www.sjbparish.com/
- Deed or act of sale
- Description of the scope of work
- Set of building plans**
- Fees
- ** Only required for new construction or major renovation

Permit fees are temporarily reduced for property within the damage area

This includes permit fees
for properties in
violation